

Enabling Cross-Layer Optimizations in Storage Systems with Custom Metadata

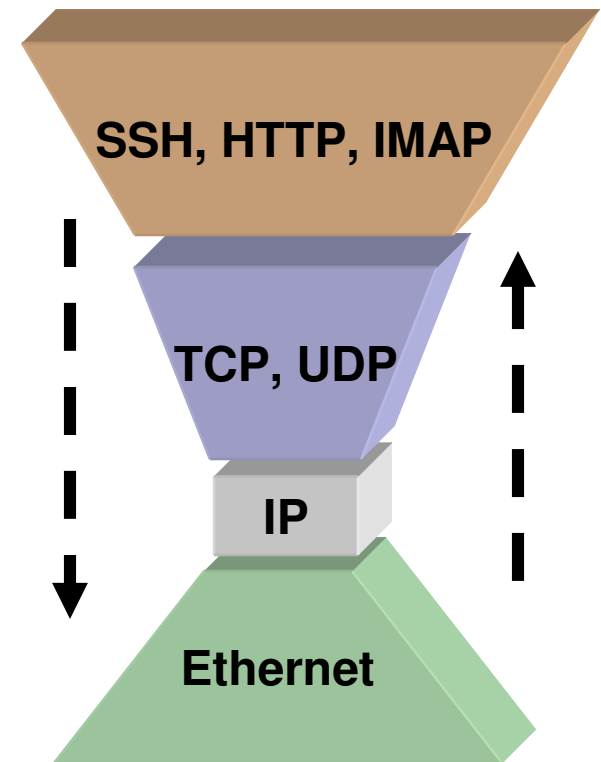
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Layered Architectures

- TCP/IP
- Good, but...
 - ...it limits information flow across layers.



Cross-Layer Communication: TCP/IP

- IP (Optional fields) [Gurtov03]
 - Interplay between the transport and the link layer
 - Communicating Flow QoS requirements (e.g. jitter vs. reliability)

Cross-Layer Communication: Web

- HTTP (Cache directives)
 - Readers can state: *give me a fresh copy!*
 - Publishers can state: *copy expires in T min*

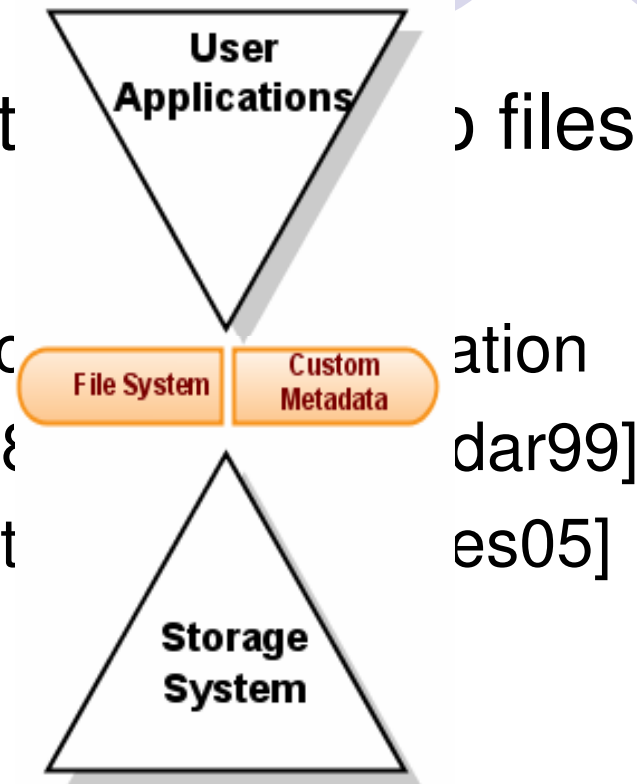
Cross-Layer Communication: Storage

- Applications → Storage System
 - Co-usage patterns
 - QoS requirements
 - Consistency requirements
- Applications ← Storage System
 - Provide storage-level information to applications
 - Notifications about data movements

Exploiting Custom Metadata

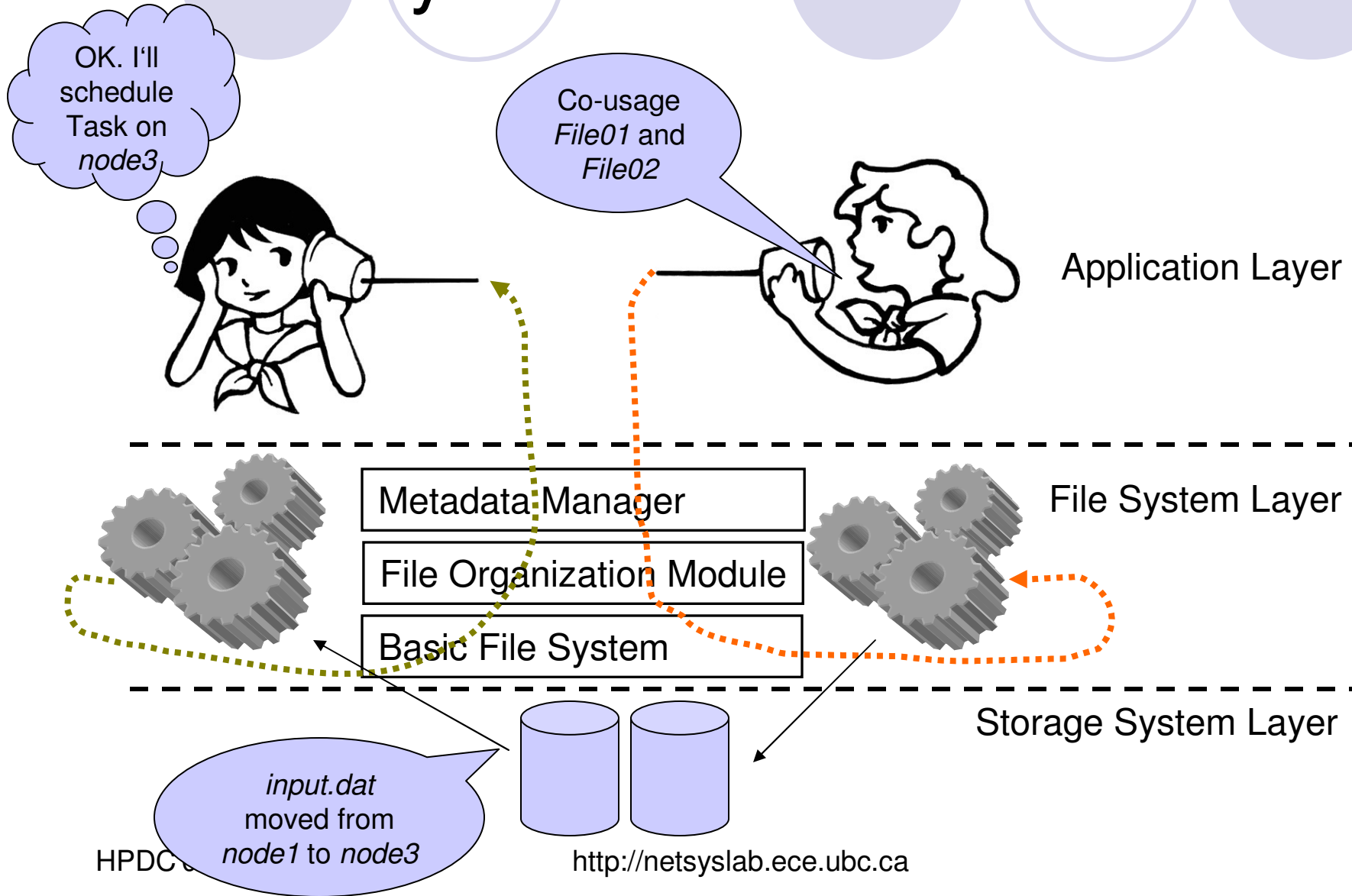
- Custom metadata

- Past Uses: Applications
 - MetaFS [Berry08]
 - Linking File System [Berry05]



- **Idea:** *custom metadata for cross-layer optimizations!*

Cross-Layer Communication



Opportunities



- POSIX interface already supports extended attributes
 - Backward compatibility is important
- Application-agnostic cross-layer communication
 - *<key, value>* pair provide good flexibility
- Incremental transition
 - Initially custom metadata should be a bonus
- New opportunities for usage-based optimization
 - Direct communication from the application

Challenges



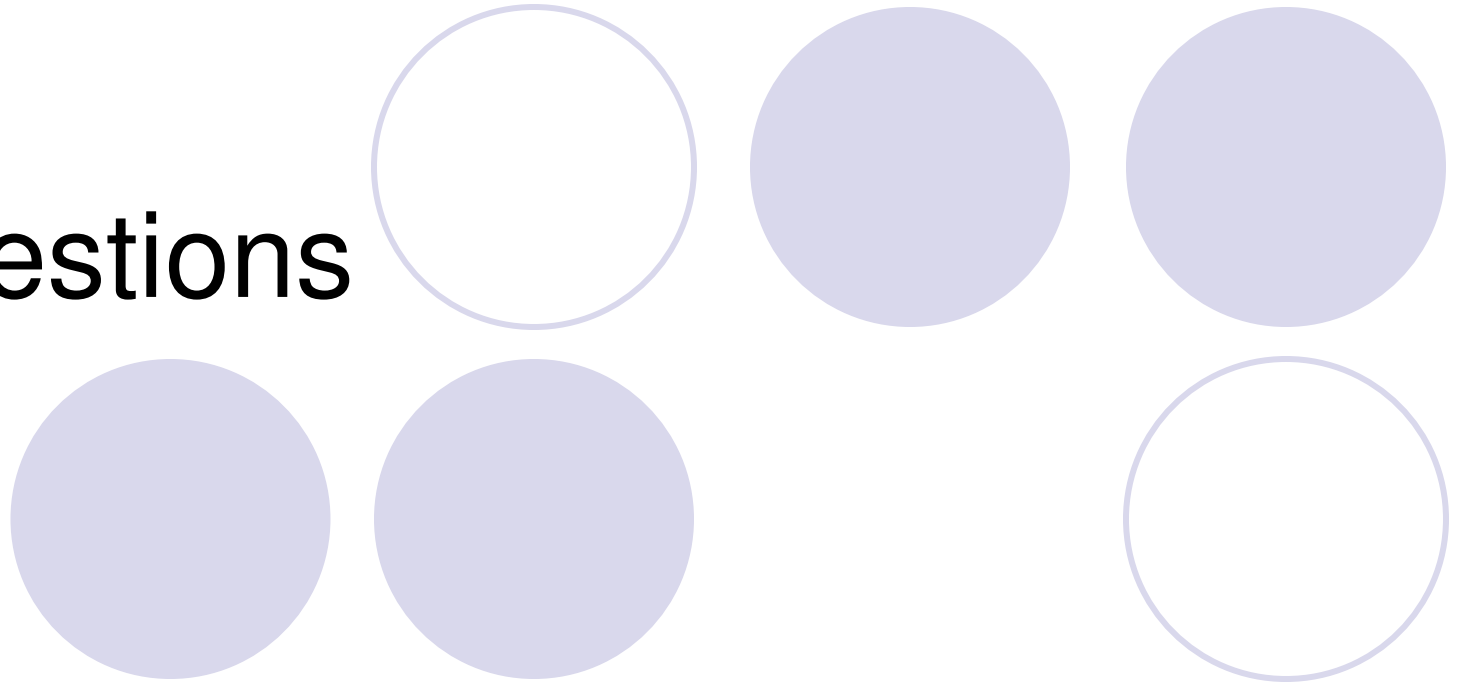
- Design
 - Layered design is good, we should not break it
 - Efficient metadata management
- Will standards emerge?
- Policy vs. Mechanism
 - The cross-layer communication is not everything
- Incentive-compatible adoption
 - The lesson from IP optional fields [Fonseca05]



Summary and Future Work

- Custom metadata enables cross-layer optimizations in storage systems
- Build the cross-layer communication mechanism
 - Target cluster-based storage systems
 - e.g. FreeLoader [Vazhkudai05]
- Experimental evaluation

Questions



Use cases

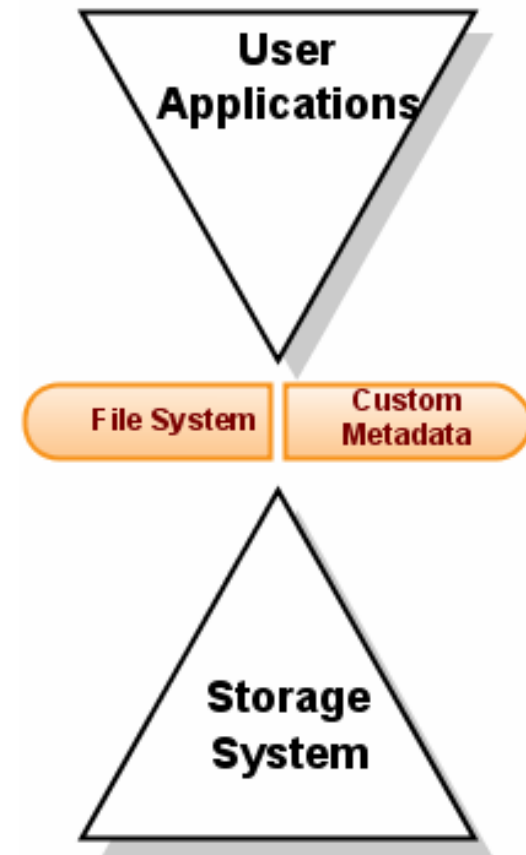


- Application → Storage System
 - Custom metadata describing co-usage of files
 - Caching mechanism can consider file bundling

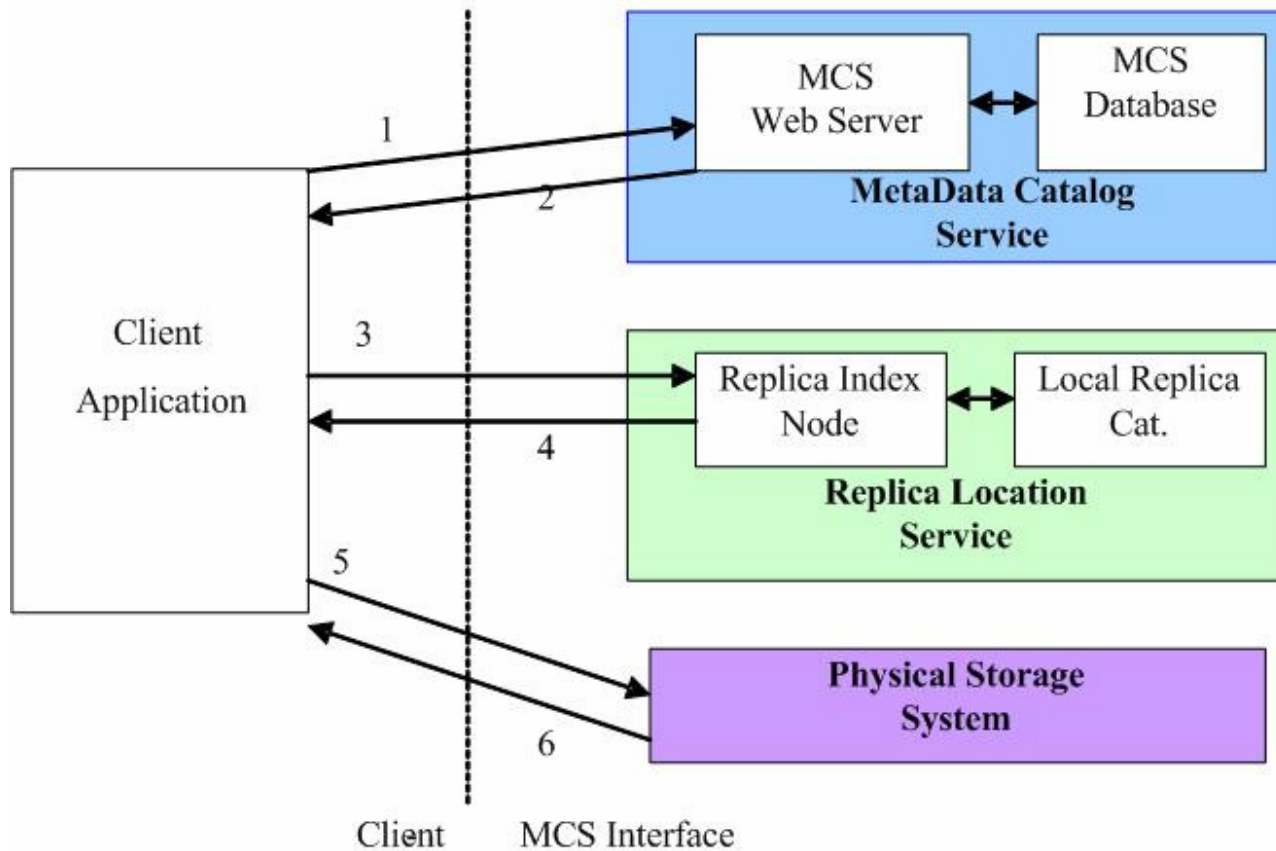
- Storage System → Application
 - Custom metadata describing file location characteristics
 - Application scheduler can exploit this information

Design Considerations

- Modular and Extendable: new mechanisms and attributes.
- Interfaces should be stable
- Components (layers) should be confined



Globus Metadata Catalog Service



Source: <http://www.isi.edu/~deelman/MCS/>

Extended Attributes



- Application → storage system communication
- *e.g.* Ext2fs tools (`lsattr` and `chattr`)
 - Synchronous writes (`S`)
 - Immutable files (`i`)
 - Undelete support (`u`)
- Mechanisms may not honor the attributes semantics

Traditional Use of Custom Metadata

